

THEATRE DESIGN AND TECHNOLOGY MINOR

The design and technology minor provides students in related areas of study with the opportunity to enhance and apply their design and/or technical and craft skills in a theatrical context.

A minor in this area requires:

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| THR 1010 | (VP) Introduction to the Theatre | 3 |
| or THR 1111 | Fundamentals of Theatre | |
| THR 1121 | Play Analysis | 3 |
| THR 2301 | Introduction to Design for the Theatre | 3 |
| Select nine elective credits of the following in consultation with a departmental advisor: | | 9 |
| THR 1411 | Fundamentals of Crafts: Scenery and Costumes | |
| THR 1461 | Fundamentals of Crafts: Lighting and Stage Management | |
| THR 2611 | Stage Management | |
| THR 3582 | Advanced Theatre Studio - Scenery/Lighting ¹ | |
| THR 3583 | Advanced Theatre Studio - Costumes ¹ | |
| THR 3584 | Advanced Theatre Studio - Stage Management ¹ | |
| THR 3586 | Advanced Theatre Studio - Running Crew ¹ | |
| THR 5311 | Stage Design | |
| THR 5315 | Advanced Stage Design | |
| THR 5321 | Theatre Costuming I | |
| THR 5325 | Theatre Costuming II | |
| THR 5331 | Stage Lighting | |
| THR 5335 | Advanced Stage Lighting Design | |
| THR 5422 | Introduction to Scene Painting | |
| Total Credits | | 18 |

¹ Max 3 cr. from THR 3582, THR 3583, THR 3584 and/or THR 3586