ARCHAEOLOGY MINOR

Archaeology is the study of past human cultures through material remains; it is one of the sub-fields of the discipline of Anthropology. The minor in archaeology will introduce particular skill sets, concepts, and competencies to students who wish to apply them to their expertise in other disciplines. The minor requires the completion of 18-19 credits.

Requirements

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credits</th>
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<tbody>
<tr>
<td>ANT 2100</td>
<td>Introduction to Anthropology</td>
<td>3</td>
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<tr>
<td>ANT 3020</td>
<td>Introduction to Archaeology</td>
<td>3</td>
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Select four elective courses from the following, one ANT course must be at the 5000-level:

- ANT 2500    Archaeology of the Great Lakes
- ANT 2666    Fantastic Archaeology: Frauds, Myths, and Mysteries of the Past
- ANT 3200    Lost Cities and Ancient Civilizations
- ANT 3220    The Inca and their Ancestors
- ANT 3530    Native Americans
- ANT 5270    Concepts and Techniques in Archaeology
- ANT 5280    Field Work in Archaeology of the Americas
- ANT 5500    Historical Archaeology
- ANT 5510    Pre-Columbian and Mesoamerican Civilization
- ANT 5565    Urban Archaeology
- ANT 5600    Museum Studies

One of the following specialty classes may be applied to the 4-course elective requirement:

- BIO 2870    Anatomy and Physiology
- BIO 3500    Ecology and the Environment
- BIO 3800    Botany
- CHM 1220    General Chemistry I
- CHM 1240    Organic Chemistry I
- GEL 3400    Principles of Sedimentology and Stratigraphy
- GEL 3650    Field Geology
- GEL 4200    Geomorphology
- GEL 5210    Applied Geophysics
- GKM 3590    Byzantine Civilization
- GPH 3600    Introduction to Geographic Information Systems
- HIS 3650    History of Detroit
- HIS 3995    Special Topics in History
- PHY 2170    University Physics for Scientists I

Total Credits 18-19