

# BLACKSMITHING MINOR

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The Blacksmithing minor is intended for students who wish to hone their critical thinking and creative problem solving by using a variety of blacksmithing skills including handwork, machining and digital fabrication to refine their ability to produce artwork, commissions and utilitarian tools. With a minor offering such as Blacksmithing, students in art, design, physics, engineering, education and other interested majors will be able to have a “physical” material application to apply to their field and creative/research projects.

Students pursuing a Blacksmithing minor must complete the following courses from the list below totaling 21 credits.

Code	Title	Credits
Select one of the following:		3
ADR 1050	Drawing I	
ACO 1200	Surface Studio	
ACO 1230	Space Studio	
ACO 1270	Time Studio	
Select one of the following:		3
AH 1110	Survey of Art History: Ancient through Medieval	
AH 1120	Survey of Art History: Renaissance through Modern	
AH 1130	Encounters with the Arts of Global Africa	
ADN 6320	History of Modern Design I	
Art: Metalsmithing (AME) Requirements:		12
AME 2600	Introduction to Jewelry and Metalsmithing	
AME 2650	Blacksmithing I	
AME 3650	Blacksmithing II	
AME 4650	Blacksmithing III	
Elective:		3
Complete a 2000 level Studio Art course from the Fine Art areas: ACR, ADA, AFI, ADR, APA, APR, APH or ASL. ( <a href="http://bulletins.wayne.edu/undergraduate/college-fine-performing-communication-arts/art-art-history/#coursestext">http://bulletins.wayne.edu/undergraduate/college-fine-performing-communication-arts/art-art-history/#coursestext</a> )		
<b>Total Credits</b>		<b>21</b>