# ARCHAEOLOGY MINOR

Archaeology is the study of past human cultures through material remains; it is one of the sub-fields of the discipline of Anthropology. The minor in archaeology will introduce particular skill sets, concepts, and competencies to students who wish to apply them to their expertise in other disciplines. The minor requires the completion of 18-19 credits.

## Requirements

<table>
<thead>
<tr>
<th>Code</th>
<th>Title</th>
<th>Credits</th>
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<tbody>
<tr>
<td>ANT 1100</td>
<td>Introduction to Anthropology</td>
<td>3</td>
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<tr>
<td>ANT 3020</td>
<td>Introduction to Archaeology</td>
<td>3</td>
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Select four elective courses from the following, one ANT course must be at the 5000-level:

- ANT 2200  Lost Cities and Ancient Civilizations
- ANT 2500  Archaeology of the Great Lakes
- ANT 3220  The Inca and their Ancestors
- ANT 3530  Native Americans
- ANT 5270  Concepts and Techniques in Archaeology
- ANT 5280  Field Work in Archaeology of the Americas
- ANT 5500  Historical Archaeology
- ANT 5510  Pre-Columbian and Mesoamerican Civilization
- ANT 5565  Urban Archaeology
- ANT 5600  Museum Studies

One of the following specialty classes may be applied to the 4-course elective requirement:

- BIO 2870  Anatomy and Physiology
- BIO 3500  Ecology and the Environment
- BIO 3800  Botany
- CHM 1100  General Chemistry I
- CHM 1240  Organic Chemistry I
- ESG 3400  Principles of Sedimentology and Stratigraphy
- ESG 3650  Field Geology
- ESG 4200  Geomorphology
- ESG 5210  Environmental and Applied Geophysics
- GKM 3590  Byzantine Civilization
- GPH 3600  Introduction to Geographic Information Systems
- HIS 3650  History of Detroit
- HIS 3995  Special Topics in History
- PHY 2170  University Physics for Scientists I

## Total Credits

18-19