

DIGITAL HUMANITIES MINOR

The Digital Humanities minor is open to any student interested in the intersection of digital technology and humanities/social science research. The minor requires a minimum of fifteen credits, distributed as follows:

Code	Title	Credits
Required Course		3
ENG/HIS 2435	Introduction to Digital Humanities	
Skills Courses (select two of the following)		6
TIS 5570	Introduction to Business Analytics	
TIS 5705	Inbound Information Technology	
TIS 5670	Special Topics in Information Systems	
TIS 5994	Software Tools for Business Applications	
MKT 5800	Digital Marketing and Analytics	
CSC 1050	Introduction to C and Unix	
CSC 1100	Problem Solving and Programming	
CSC 2000	Introduction to C++ Programming Language	
CSC 3020	Java Programming	
ADA 2210	Introduction to Digital Practices	
ADA 3220	Introduction to Interactivity in Art	
ADA 5240	Advanced Interactivity: Experimental Video Games	
AGD 2230	Introduction to Typography: Skills and Concepts	
AGD 2240	Introduction to Graphic Design: Skills and Concepts	
AGD 3260	Introduction to Interactivity in Graphic Design	
COM 1610	Fundamentals of New Media Production	
COM 2260	Digital Writing and Research Methods	
COM 2290	Fundamentals of New Media Communication	
COM 2310	Introduction to Web Design	
COM 5390	Digital Animation	
GPH 3600	Introduction to Geographic Information Systems	
GPH 4600	Advanced Geographic Information Systems	
Elective courses (select two of the following)		6
ANT 5565	Urban Archaeology	
COM 5280	New Media Practices	
COM 5010	History of Communication Technologies	
COM 5500	Journalism and New Media	
COM 6270	New Media Theory	
ENG 2430	Digital Literacies: Writing about Texts	
ENG 5690	Topics in Book History	
HIS 3995	Special Topics in History *	
HIS/ANT 4993	History Communication	
Total Credits		15

* Should be chosen in consultation with an advisor.